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| **Art and Design** | **Year 1** | **Year 2** | **Year 3** | **Year 4** | **Year 5** | **Year 6** |
| **Learning** | - Use artwork to record ideas, observations and experiences  - Explain what he/she likes about the work of others  - Know the names of tools, techniques and elements that he/she uses | - Try out different activities and make sensible choices about what to do next  - Know that different artistic works are made by craftspeople from different cultures and times | - Use a sketchbook for recording observations, for experimenting with techniques or planning out ideas  - Explain what he/she likes or dislikes about their work  - Know about some of the great artists, architects and designers in history and describe their work | - Use a sketchbook for collecting ideas and developing a plan for a completed piece of artwork  - Use taught technical skills to adapt and improve his/her work  - Articulate how he/she might improve their work using technical terms and reasons as a matter of routine  - Describe some of the key ideas, techniques and working practices of artists, architects and designers who he/she has studied | - Confidently and systematically investigate the potential of new and unfamiliar materials and use these learnt techniques within his/her work  - Evaluate his/her work against their intended outcome  - Research and discuss various artists, architects and designers and discuss their processes and explain how these were used in the finished product  - Return to work over longer periods of time and use a wider range of materials | - Refine his/her use of learnt techniques  - Adapt his/her own final work following feedback or discussion based on their preparatory ideas  - Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts  - Begin to develop an awareness of composition, scale and proportion in their work |
| **Drawing** | - Explore mark-making using a variety of tools  - Use a variety of tools including pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media to represent objects in lines. | - Experiment with tones using pencils, chalk or charcoal  - Represent things observed, remembered or imagined using colour/tools in two and three dimensions | - Explore shading, using different media  - Compare and recreate form of natural and manmade objects | - Draws familiar objects with correct proportions | - Use line, tone and shading to represent things seen, remembered or imagined in three dimensions | - Use simple perspective in their work using a single focal point and horizon |
| **Painting** | - Explore mark-making using a variety of tools |  | - Understand and identify key aspects such as complementary colours, colour as tone, warm and cold colours | - Create different effects by using a variety of tools and techniques such as bleeds, washes, scratches and splashes | - Mix colours to express mood, divide foreground from background or demonstrate tones | - Use techniques, colours, tones and effects in an appropriate way to represent things seen - brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds |
| **Printing** | - Make marks in print using found objects and basic tools and use these to create repeating patterns | - Use a variety of techniques including carbon printing, relief, press and fabric printing and rubbings | - Create printing blocks using relief or impressed techniques | - Use a variety of techniques e.g. marbling, silkscreen and cold water paste |  | - Create intricate printing patterns by simplifying and modifying sketchbook designs |
| **Collage** | - Cut, glue and trim material to create images from a variety of media e.g. photocopies, fabric, crepe paper, magazines | - He/she is able to make textured collages from a variety of media and by folding, crumpling and tearing materials | - He/she is able to create a collage using overlapping and layering |  | Add collage to a painted, drawn or printed background using a range of media, different techniques, colours and textures |  |
| **Textiles** | - Sort, cut and shape fabrics and experiment with ways of joining them | - Develop techniques to join fabrics and apply decorations such as a running or over stitch | - Add detail to work using different types of stitch, including cross-stitch | - Print on fabrics using tie-dyes or batik |  |  |
| **Sculpture** | - Make structures by joining simple objects together | - Experiment with basic tools on rigid and flexible materials |  | - Plan a sculpture through drawing and other preparatory work | - Develop skills in using clay including slabs, coils and slips | - Produce intricate patterns and textures in a malleable media |
| **Design** | - Experiment with different materials to design and make products in two and three dimensions | - Select particular techniques to create a chosen product and develop some care and control over materials and their use  - Give reasons for his/her preferences when looking at art/craft or design work | - Experiment with different materials to create a range of effects and use these techniques in the completed piece of work | - Experiment with creating mood, feeling, movement and areas of interest by selecting appropriate materials and learnt techniques | - Develop different ideas which can be used and explain his/her choices for the materials and techniques used  - Experiment with using layers and overlays to create new colours/textures | - Explain and justify preferences towards different styles and artists  - Select ideas based on first hand observations, experience or imagination and develop these through open ended research  - Use different techniques, colours and textures when designing and making pieces of work and explain his/her choices  - Follow a design brief to achieve an effect for a particular function |